

# What does “Good” Look Like?

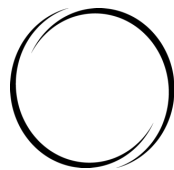
## *The 4-Quadrants of Product Ownership*



# Bob Galen



- Independent Agile Trainer & Coach at [RGCG, LLC](#)
- Somewhere “north” of 30 years overall experience ☺
- Wide variety of technical stacks and business domains
- Roots of a software developer
- Senior/Executive software development leadership for 20+ years
- Agile “Coach of Coaches” and Leaders
- Deep XP, Lean, Scrum, and Kanban experience since 2000
- From Cary, North Carolina, dog lover, grandfather, husband



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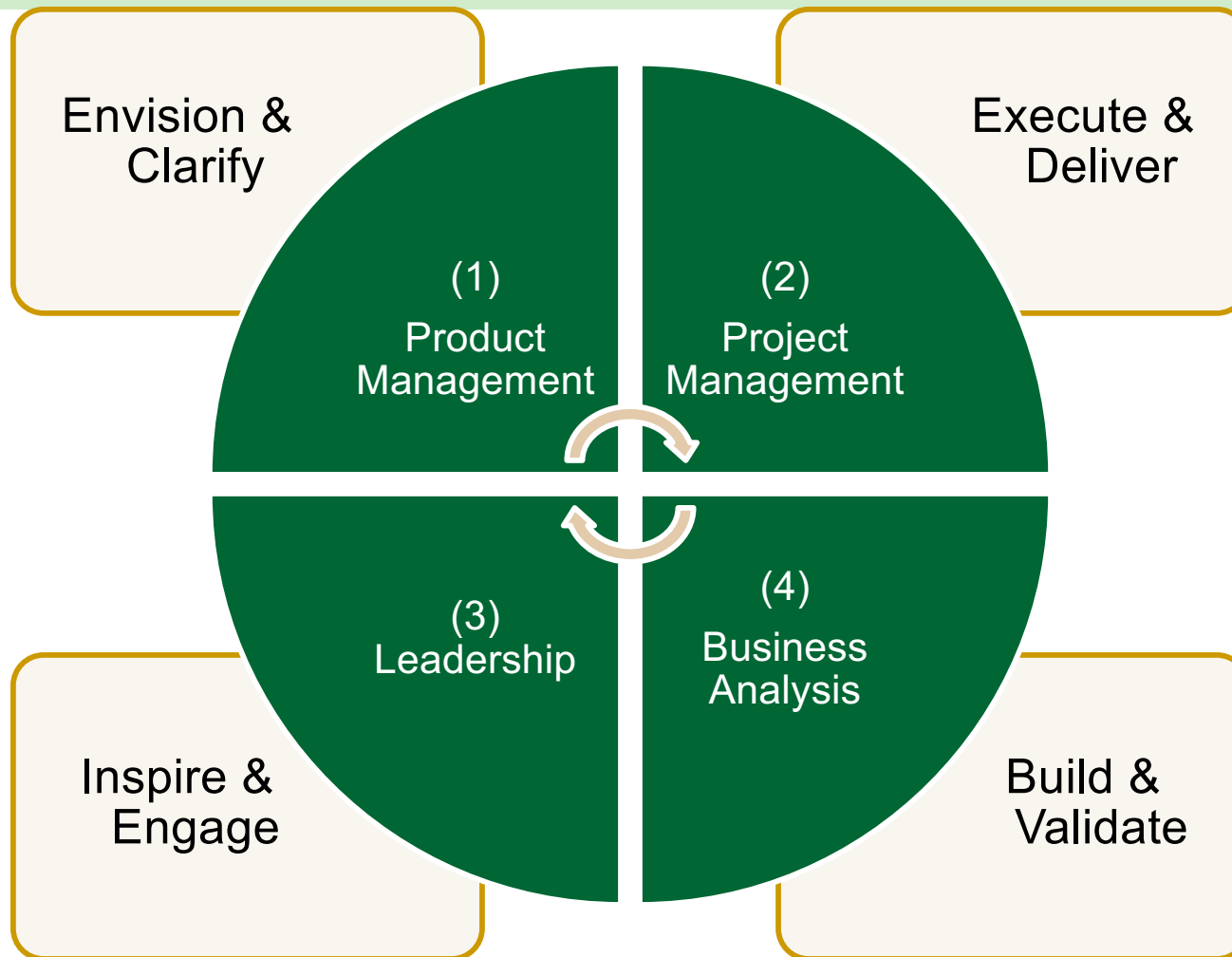
# Why Quadrants?

Product Ownership is...

- A misunderstood role
- Outward and inwardly focused
- Is it a full-time role?
- Nuanced across skills and dimensions
- Easy to loose your balance
- Too hard for one person?
- Crucial in delivering value!



# 4-Quadrants of Product Ownership



# Quadrant 1

## Product Management

- Champion & Evangelist
- Establishing the Vision
- Product / Release Roadmaps
- Setting Stakeholder Expectations
- Business Case & ROI
- Measurement
- Supporting Marketing & Sales
- Engaging Customers & Feedback

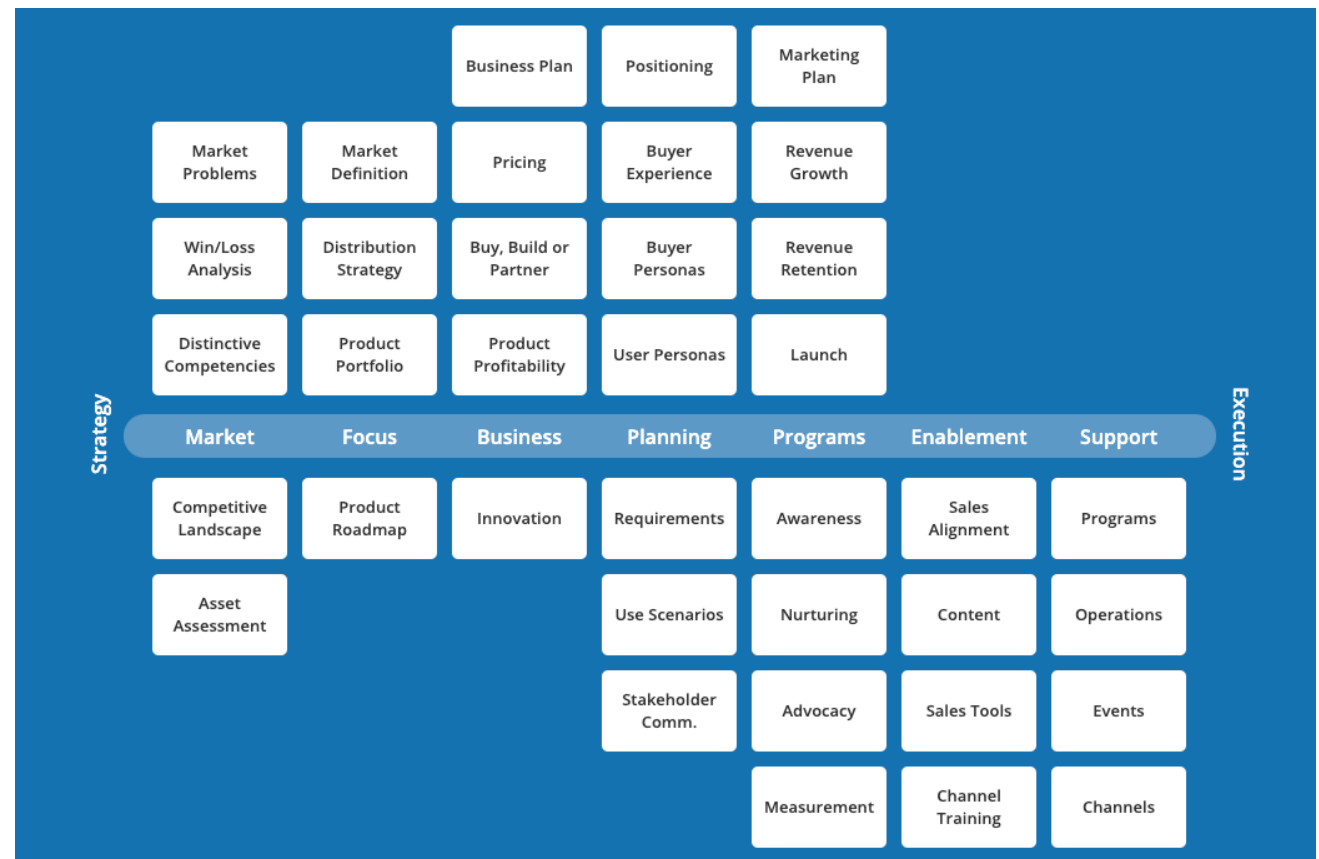


(1)  
Product  
Management



# Framework

- Often I speak in terms of this Quadrant as being – Outwardly Focused
- Pragmatic Marketing Framework
- <https://www.pragmaticmarketing.com/framework>



# Quadrant 2

## Project Management

- Chartering
- Short & Longer Term Planning
- Release Management
- Expectations Management & Communication
- X-functional Dependencies
- Milestones
- Risk Mitigation
- Regulatory
- Budgeting



(2)  
Project  
Management

# Product Backlog

## A Tapestry that Includes Threads for...

Things to do...

- Features
- Value increments
- Architecture
- Design
- Process
- Quality
- Testing

In a Context-Based fashion...



- Deployment
- Regulatory
- Dependency
- Risk
- Feedback
- Customer timing
- Tempo

...Guiding us  
towards  
customer  
value



# Quadrant 3

## Leadership

- Vision & Mission
- Organizational Alignment
- Managing Expectations
- Protecting/Trusting The Team
- Balancing the Work
- Value-Driven, Quality-Driven
- Strengths-Based
- Vulnerable – Asking for Help
- Story-telling (out/inward)



(3)  
Leadership

# 5 Scrum Values

1. Commitment
2. Focus
3. Openness
4. Respect
5. Courage

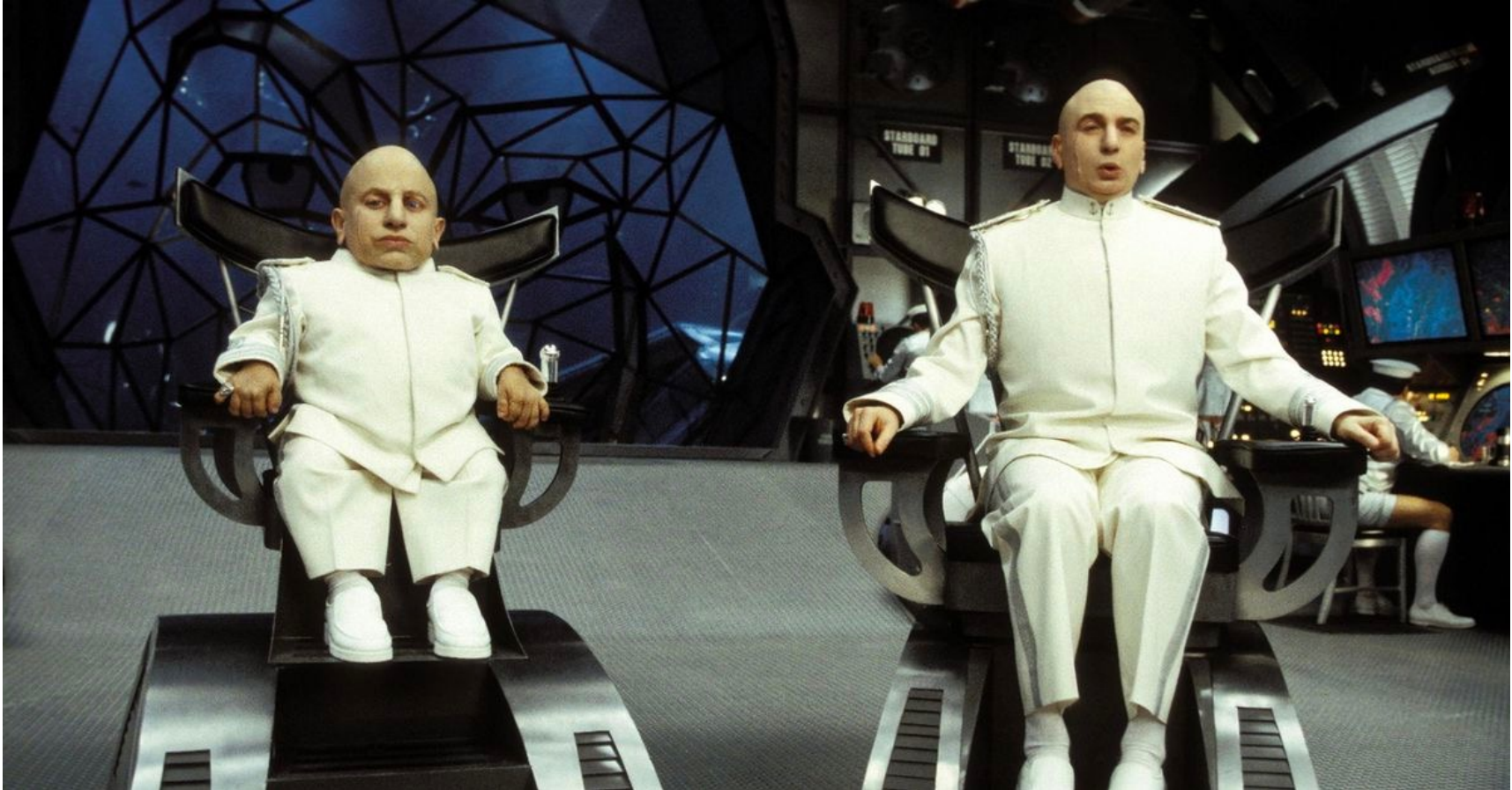
Often applied to the Scrum team.

What about their application to the Scrum product ecosystem leadership team – what part do YOU play?

<https://guntherverheyen.com/2013/05/03/theres-value-in-the-scrum-values/>



# Establishing a “Mini-Me” Team



# Quadrant 4

## Business Analysis

- Requirements, the “Ask”
- Personas & User Stories
- Acceptance Criteria
- Done & Ready
- Look-ahead & Spikes
- Confirmation & Sign-off
- Backlog Refinement:
  - Clarification
  - Slicing & Sizing
  - Prioritization



(4)  
Business  
Analysis

# Not Rushing...

## Allowing for Emergence!

- Writing Stories @ 20% clarity
- Emerging stories within the sprint
- Effectively looking ahead
- Sufficient Research Spikes
- Experimenting
  - Prototyping
  - Mock-ups
  - Paper prototypes
- MVP vs. Earliest Testable/Usable/Lovable
- Willingness to Pivot

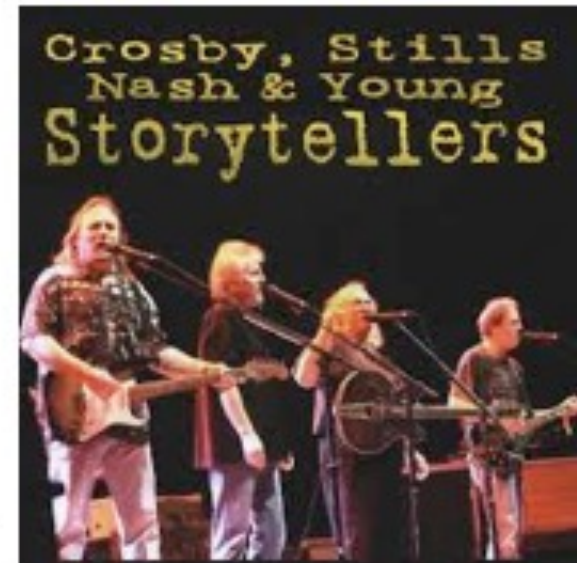


<https://blog.crisp.se/2016/01/25/henrikkniberg/making-sense-of-mvp>



# Storytelling

Storytelling, Conversations, Narrative, Visualization, Shared Vision





# Now Balance Your Quadrants 10% increments



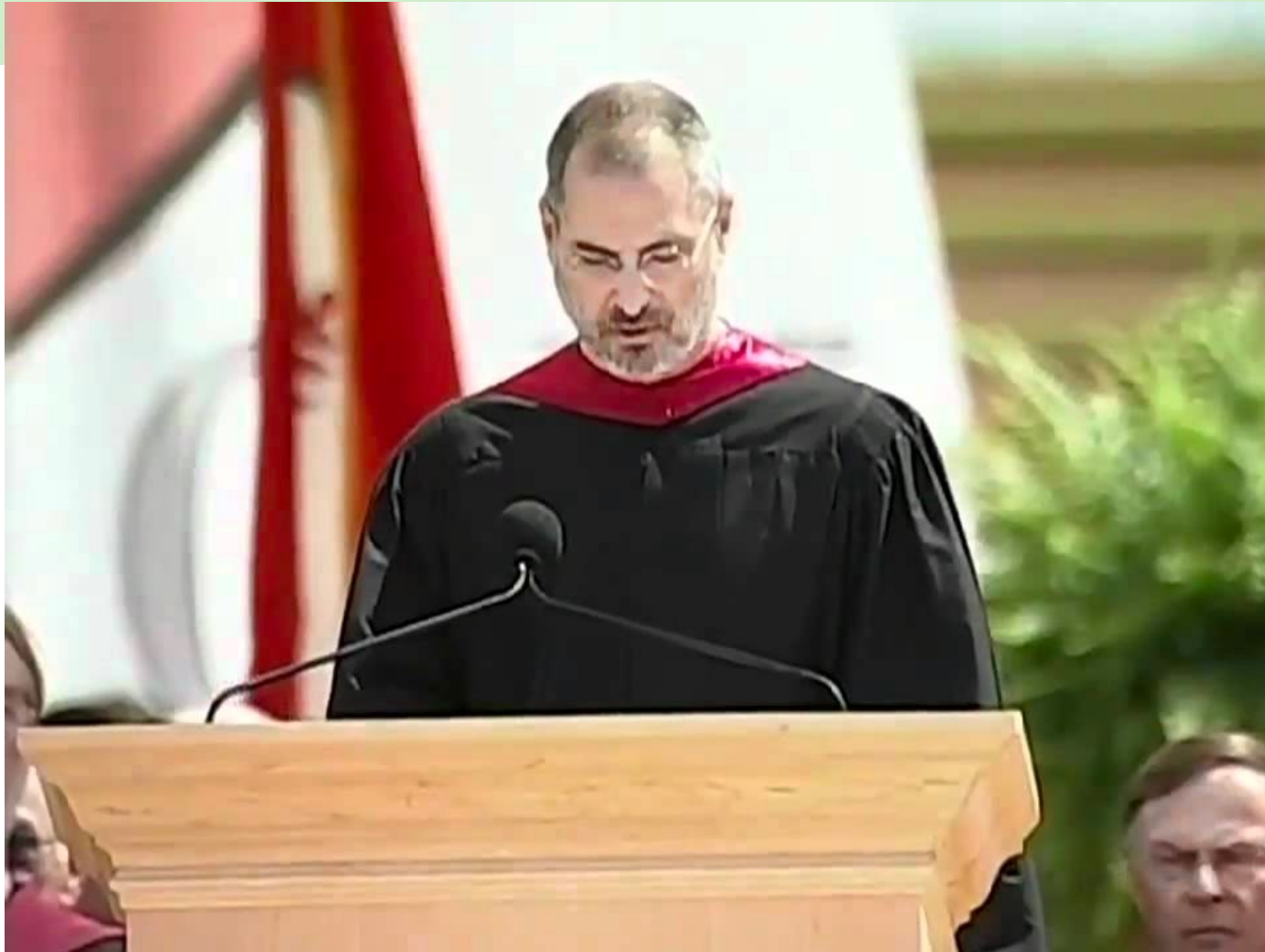
# The 5<sup>th</sup> Quadrant Self

- Self-care - Balance
- Self-awareness
- Personal Growth & Learning
- Personal Happiness
- Fulfilled & Trusted
- Encouraged & Engaged
- Emotionally Intelligent
- Relationship Builder



(5)  
Product Owner -  
Self

# Doing what you love...



<https://news.stanford.edu/2005/06/14/jobs-061505/>

# Happiness...

## a post by Len Lagestee

1. They are immersed with their customers;
2. They have the time and space to be visionary and creative;
3. They have true ownership over their product;
4. They are receiving meaningful feedback about the performance of their products;
5. They have a positive working relationship with their Scrum Master;
6. They have an even better relationship with technical leads and designers;
7. They are proud of what the team is delivering;
8. They have embraced their constraints;
9. And, they are keeping themselves healthy.

# Keys to “Good”

- Nobody can fulfill all aspects of the role
  - Particularly at-Scale
- Ask for...Help
- Establish...Partnerships
- Trust...Your Team
- Empower...Yourself
- Engage...Customers
- Deliver...Value
- Grow...Yourself



# Keys to “Good”

## Healthy Balance across all 4-Quadrants + 1





# Scrum Product Ownership, 3rd Edition

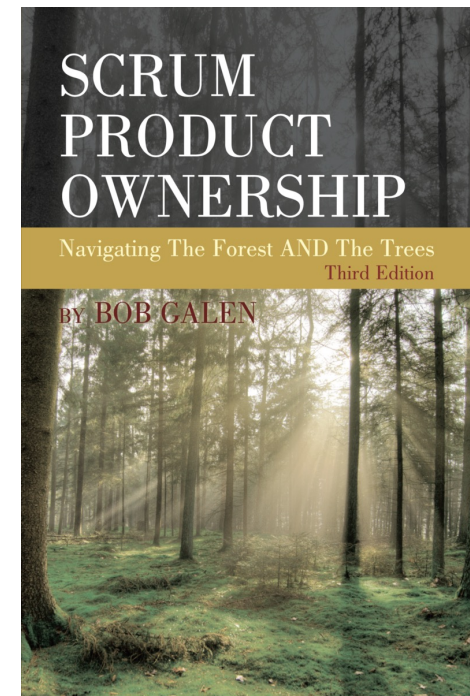
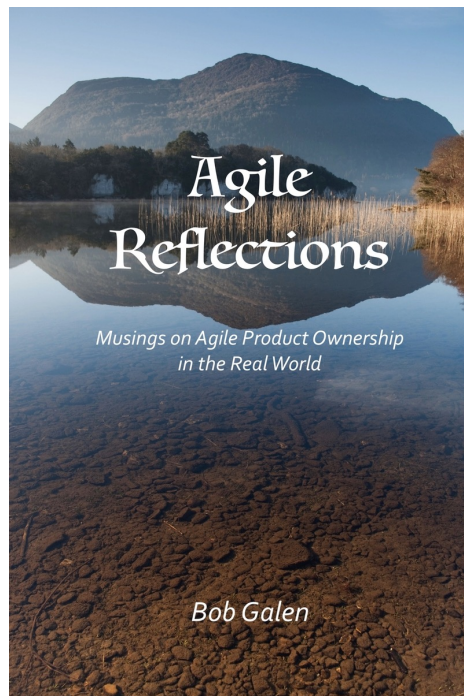
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<https://leanpub.com/scrumproductownership-ajimaturitymodel>



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